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121 Core-stateless fair queueing: achieving approximately fair bandwidth allocations in high speed networks



Ion Stoica, Scott Shenker, Hui Zhang

October 1998 ACM SIGCOMM Computer Communication Review, Proceedings of the ACM SIGCOMM '98 conference on Applications, technologies, architectures, and protocols for computer communication, Volume 28 Issue 4

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Router mechanisms designed to achieve fair bandwidth allocations, like Fair Queueing, have many desirable properties for congestion control in the Internet. However, such mechanisms usually need to maintain state, manage buffers, and/or perform packet scheduling on a per flow basis, and this complexity may prevent them from being costeffectively implemented and widely deployed. In this paper, we propose an architecture that significantly reduces this implementation complexity yet still achieves ...

122 WiPPET, a virtual testbed for parallel simulations of wireless networks Jianesh Panchal, Owen Kelly, Jie Lai, Narayan Mandayam, Andrew T. Ogielski, Roy Yates July 1998 ACM SIGSIM Simulation Digest, Proceedings of the twelfth workshop on Parallel and distributed simulation, Volume 28 Issue 1

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123 Hierarchically-organized, multihop mobile wireless networks for quality-of-service support

Ram Ramanathan, Martha Steenstrup

June 1998 Mobile Networks and Applications, Volume 3 Issue 1

Full text available: pdf(429.81 KB)

Additional Information: full citation, abstract, references, citings, index terms

MMWN is a modular system of adaptive link- and network-layer algorithms that provides a foundation on which to build mechanisms for quality-of-service provision in large, multihop mobile wireless networks. Such networks are a practical means for creating a communications infrastructure where none yet exists or where the previously existing infrastructure has been severely damaged. These networks provide communications for such diverse purposes as tactical maneuvering and strategic planning ...

124 Automatic subject indexing using an associative neural network Yi-Ming Chung, William M. Pottenger, Bruce R. Schatz





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May 1998 Proceedings of the third ACM conference on Digital libraries

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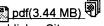
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127 Special issue on word sense disambiguation: Introduction to the special issue on word sense disambiguation: the state of the art



Nancy Ide, Jean Véronis

March 1998 Computational Linguistics, Volume 24 Issue 1



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128 Time-spread multiple-access (TSMA) protocols for multihop mobile radio networks Imrich Chlamtac, András Faragó, Hongbiao Zhang



December 1997 IEEE/ACM Transactions on Networking (TON), Volume 5 Issue 6

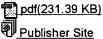
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Keywords: QoS, TSMA, multihop mobile radio network, multiple access, protocol threading

129 EDA and the network

Mark D. Spiller, A. Richard Newton

November 1997 Proceedings of the 1997 IEEE/ACM international conference on Computer-aided design



Full text available: pdf(231.39 KB) Additional Information: full citation, abstract, references, citings, index

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Digital computer networks are playing an increasingly important role in the evaluation, distribution, integration and management of EDA systems. Tools, libraries, design data, and a variety of both design and manufacturing services are accessible today via networks. Networks are also playing a central role in the integration of system design teams, teams that involve a variety of both business and technical disciplines as well as widely distributed geographical locations. Throughout the history ...

Keywords: EDA, EDA integration, EDA systems, architecture, computer networks, developments, system design teams

A hierarchical fair service curve algorithm for link-sharing, real-time and priority services



Ion Stoica, Hui Zhang, T. S. Eugene Ng

October 1997 ACM SIGCOMM Computer Communication Review, Proceedings of the ACM SIGCOMM '97 conference on Applications, technologies, architectures, and protocols for computer communication, Volume 27 Issue 4

Full text available: pdf(2.35 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

In this paper, we study hierarchical resource management models and algorithms that support both link-sharing and guaranteed real-time services with decoupled delay (priority) and bandwidth allocation. We extend the service curve based QoS model, which defines both delay and bandwidth requirements of a class, to include fairness, which is important for the integration of real-time and hierarchical link-sharing services. The resulting *Fair Service Curve link-sharing* model formalizes the go ...

131 A control and management network for wireless ATM systems



Stephen F. Bush, Sunil Jagannath, Ricardo Sanchez, Joseph B. Evans, Gary J. Minden, K. Sam Shanmugan, Victor S. Frost

September 1997 Wireless Networks, Volume 3 Issue 4

Full text available: pdf(573.05 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

This paper describes the design of a control and management network (orderwire) for a mobile wireless Asynchronous Transfer Mode (ATM) network. This mobile wireless ATM network is part of the Rapidly Deployable Radio Network (RDRN). The orderwire system consists of a packet radio network which overlays the mobile wireless ATM network. Each network element in this network uses Global Positioning System (GPS) information to control a beamforming antenna subsystem which provides for spatial re ...

132 <u>High-performance sorting on networks of workstations</u>



Andrea C. Arpaci-Dusseau, Remzi H. Arpaci-Dusseau, David E. Culler, Joseph M. Hellerstein, David A. Patterson

June 1997 ACM SIGMOD Record, Proceedings of the 1997 ACM SIGMOD international conference on Management of data, Volume 26 Issue 2

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We report the performance of NOW-Sort, a collection of sorting implementations on a Network of Workstations (NOW). We find that parallel sorting on a NOW is competitive to sorting on the large-scale SMPs that have traditionally held the performance records. On a 64-node cluster, we sort 6.0 GB in just under one minute, while a 32-node cluster finishes the Datamation benchmark in 2.41 seconds. Our implementations can be applied to a variety of disk, memory, and processor configura ...

133 Populating the Internet: supporting multiple users and shared applications with VRML Wolfgang Broll



February 1997 Proceedings of the second symposium on Virtual reality modeling language

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Keywords: multicasting, multiuser environments, subdivision of shared virtual worlds, virtual reality modeling language (VRML)

134 The past and future history of the Internet



Barry M. Leiner, Vinton G. Cerf, David D. Clark, Robert E. Kahn, Leonard Kleinrock, Daniel C. Lynch, Jon Postel, Lawrence G. Roberts, Stephen S. Wolff February 1997 **Communications of the ACM**, Volume 40 Issue 2

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135 A path-finding algorithm for loop-free routing

J. J. Garcia-Luna-Aceves, Shree Murthy

February 1997 IEEE/ACM Transactions on Networking (TON), Volume 5 Issue 1

Full text available: pdf(414.16 KB) Additional Information: full citation, references, citings, index terms

Keywords: internetworking, loop freedom, routing, shortest path

136 New programs at DARPA and NSF

Xiolai Qian

December 1996 ACM SIGMOD Record, Volume 25 Issue 4

Full text available: pdf(415.79 KB) Additional Information: full citation, abstract, index terms

We will share with readers some good news on NSF and Defense budget, and report on several interesting new programs at DARPA and NSF.

137 A survey of routing techniques for mobile communications networks

S. Ramanathan, Martha Steenstrup

October 1996 Mobile Networks and Applications, Volume 1 Issue 2

Full text available: pdf(276.88 KB)

Additional Information: full citation, abstract, references, citings, index terms

Mobile wireless networks pose interesting challenges for routing system design. To produce feasible routes in a mobile wireless network, a routing system must be able to accommodate roving users, changing network topology, and fluctuat- ing link quality. We discuss the impact of node mobility and wireless communication on routing system design, and we survey the set of techniques employed in or proposed for routing in mobile wireless networks.

138 Towards an active network architecture

David L. Tennenhouse, David J. Wetherall

April 1996 ACM SIGCOMM Computer Communication Review, Volume 26 Issue 2

Full text available: pdf(1.58 MB)

Additional Information: full citation, abstract, citings, index terms

Active networks allow their users to inject customized programs into the nodes of the network. An extreme case, in which we are most interested, replaces packets with "capsules" - program fragments that are executed at each network router/switch they traverse. Active architectures permit a massive increase in the sophistication of the computation that is performed within the network. They will enable new applications, especially those based on application-specific multicast, information fusion, a ...

139 A comparison of system monitoring methods, passive network monitoring and kernel

<u>instrumentation</u>

A. W. Moore, A. J. McGregor, J. W. Breen

January 1996 ACM SIGOPS Operating Systems Review, Volume 30 Issue 1

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This paper presents the comparison of two methods of system monitoring, passive network monitoring and kernel instrumentation. The comparison is made on the basis of passive network monitoring being used as a replacement for kernel instrumentation in some situations. Despite the fact that the passive network monitoring technique is shown to perform poorly as a direct replacement for kernel instrumentation, this paper indicates the areas where passive network monitoring could be used to the great ...

An architecture for voice dialog systems based on prolog-style theorem proving



Ronnie W. Smith, Alan W. Biermann, D. Richard Hipp September 1995 **Computational Linguistics**, Volume 21 Issue 3

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A pragmatic architecture for voice dialog machines aimed at the equipment repair problem has been implemented. This architecture exhibits a number of behaviors required for efficient human-machine dialog. These behaviors include:(1) problem solving to achieve a target goal(2) the ability to carry out subdialogs to achieve appropriate subgoals and to pass control arbitrarily from one subdialog to another(3) the use of a user model to enable useful verbal exchanges and to inhibit unnecessary ones(...

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